

# Making software for energy-limited computing environments

This book contains guides and speculative proposals for how developing software in an energy-limited computing environment might look like. The guides are based on the existing applications running on the server, and the speculative proposals are an idea of how we might envision the projects to look like as we continue to work on the server.

- [Monitoring Energy Use - A few approaches](#)
- [Creating an offline option for when the server is down](#)

# Monitoring Energy Use - A few approaches

Creating an offline option for  
when the server is down